

# Accessibility Statement for Graphic Design 3: Visual Research (unit code GD6RES)

## Mode of study

All of this unit's study materials are available online.

## Online materials

Online learning materials set out the unit's content and activities. These comprise text, images, documents, links to external resources, videos, padlets and online forums. These can be accessed via our Virtual Learning Environment (VLE), [OCA Learn](#).

## Visual content

The learning materials for this unit contain some diagrams, illustrations and photographs. We provide descriptions for all visual content and transcripts for videos.

## Library resources

You will be required to access library resources as part of your unit. Any essential reading is provided electronically.

## Projects

This unit contains a critical review academic writing activity. This can be submitted as a written document or an audio-visual presentation, depending on student choice.

## Tuition strategy

Support is provided by academic staff through tutorials, formative feedback, and group activities. Tutorials are delivered through online video conferencing with optional captioning and/or recordings. Feedback is provided through written documents or as a tutorial with notes, depending on student choice. Group activities are delivered as asynchronous forum activities and synchronous group discussions through online video conferencing for this unit. Optional captioning and/or recording is available for video conferencing.

## Working with Others

This unit encourages/requires you to work with other students through contributing to online group activities, such as shared padlets.

## Assessment

Assessment takes place through a digital portfolio uploaded to the VLE.

## Study tempo

Students are able to define a part-time study tempo that works for them within the overall timeframe deadline for the unit. Guidance and support on study skills and time management is available online through the OCA Student Handbook on the VLE.